Walking Intramurals Spring 06 (Thurdsdays)

Date	Location	Distance	Notes
9-Mar-06	Skeel Ave.	2.0 Mile	Meet in the Golf Course
	Area A		parking lot.
	1130-1200		
16-Mar-06	AFIT track	1.43	Meet at the Start/Finish line
	Area B	Yellow	(Small parking lot left of
	1130-1200		parking lot behind AFIT.)
23-Mar-06	WFFC	5K	Meet in front of the Fitness Center
	Area B		
	1130-1200		
30-Mar-06	Base Lodging	5K	Meet in front of Bldg 825
	Area A		
	1130-1200		
6-Apr-06	AFIT track	2.28 Miles	Meet at the Start/Finish line
	Area B	White	(Small parking lot left of
	1130-1200		parking lot behind AFIT.)
13-Apr-06	WFFC	5K	Meet at the front entrance of
	Area B		Wright Field Fitness Center
	1130-1200		
20-Apr-06	Skeel Ave.	2.0 Miles	Meet in the Golf Course Parking Lot
	Area A		Same as 9 March
	1130-1200		
27-Apr-06	Base Lodging	5K	Meet at Lodging, BLDG 825
	Area A		
	1130-1200		
4-May-06	AFIT track	4.48 Miles	2 X 6 April
	Area B	White	
	1130-1200		
11-May-06	WFFC	5K or 10K	5K Marathon Route
	Area B	optional	
	1130-1200		

MILITARY INTRAMURAL SPORTS PROGRAM WRIGHT-PATTERSON AFB

By Laws for Walking Intramural

- 1. ALL COMMON BY-LAWS may be superseded by the by-laws that govern each sport.
- 2. Players are not permitted to play with or be on the rosters of two different teams.
- 3. Walks will be at various locations and discussed at the coaches meetings.
- 4. Each team will receive 1 point per participant (max 100 points). Team with most points will receive 1st place.
- 5. Each season will be 12 weeks long.
- **6.** Start time is between 1130-1200.
- 7. Sign ups after 1200 will not be counted toward team points or standings.
- 8. Protests of rule interpretation must be in writing and filed in the sports office by 1400 hrs. of the next duty day
- 9. Coaches will ultimately be held responsible for individual and team misconduct. Penalties will be assessed at the official's discretion.
- a. The pulling of rank on the field of play will not be tolerated. Any observed action in this area will be considered un-sportsman like conduct and subject to ejection from the current contest.
- 10. Any physical misconduct, to include verbal/physical threats, bodily harm, and or harassment in the play area before, during, or after a contest will result in an immediate ejection from said area. Incidents will be reviewed by the Athletic Director and if validated, will result in a one-year suspension from the Intramural Sports Program.
- 11. Players or coaches ejected from a contest for un-sportsman like conduct are automatically suspended for the next two contests. A second such offense will result in the expulsion for the reminder of the season.
- 12. Postponements without a loss may be granted for official military functions. This action requires a letter signed by the squadron commander or his designee. A loss may be taken, without forfeit, if the sports office is notified 24 hours in advance. Postponed games will only be made up in final standings will be affected.

- 13. Teams tied at the end of the season will have positions decided be head to head competition; team with most amounts of people will win. If tied, team with the most participation throughout the season will win.
- 14. The winner will receive a traveling team trophy
- 15. Commander's points are awarded to squadrons in accordance with commander's trophy guide lines.
- 16. Commander's trophies are presented to the large and small squadrons accumulating the most points for the sports calendar year.
- 17. Children attending a contest are to be accompanied by a non-participating adult supervisor. All other regulations must be complied with.

These by-laws are not all inclusive SVMS OI 34-10 is the governing document